

Lecture 2 - In Class Exercise

Goal: Understand the difference between fault, error, and failure. Practice for the homework.

1 Faults, Errors, Failures, oh my!

Instructions: Work with your neighbors in groups of 2.

```
/**  
 * Find last index of zero  
 *  
 * @param x array to search  
 * @return last index of 0 in x; -1 if absent  
 * @throws NullPointerException if x is null  
 */  
public static int lastZero (int[] x) {  
    for (int i = 0; i < x.length; i++) {  
        if (x[i] == 0) {  
            return i;  
        }  
    }  
    return -1;  
}  
// test: x = [0, 1, 0];  
// expect: return 2
```

Based on the code above, answer the following questions:

1. Explain what is wrong with the given code.
2. If possible, identify a test case that does **not** execute the fault.
3. If possible, identify a test case that executes the fault, but does **not** result in an error.
4. If possible, identify a test case that results in an error, but **not** a failure.
5. Identify the first error state for the given test.

```
/**  
 * Count odd or positive elements  
 *  
 * @param x array to search  
 * @return count of odd/positive values in x  
 * @throws NullPointerException if x is null  
 */  
public static int oddOrPos(int[] x) {  
    int count = 0;  
    for (int i = 0; i < x.length; i++) {  
        if (x[i] % 2 == 1 || x[i] > 0) {  
            count++;  
        }  
    }  
    return count;  
}  
// test: x = [-3, -2, 0, 1, 4];  
// expect: return 3
```

Based on the code above, answer the following questions:

1. Explain what is wrong with the given code.
2. If possible, identify a test case that does **not** execute the fault.
3. If possible, identify a test case that executes the fault, but does **not** result in an error.
4. If possible, identify a test case that results in an error, but **not** a failure.
5. Identify the first error state for the given test.

```
public class BigDecimalTest {  
    BigDecimal x = new BigDecimal ("1.0");  
    BigDecimal y = new BigDecimal ("1.00");  
    // Fact: !x.equals(y), but x.compareTo(y) == 0  
  
    Set <BigDecimal> BigDecimalTree = new TreeSet <BigDecimal> ();  
    BigDecimalTree.add (x);  
    BigDecimalTree.add (y);  
    // TreeSet uses compareTo(), so BigDecimalTree now has 1 element  
  
    Set <BigDecimal> BigDecimalHash = new HashSet <BigDecimal> ();  
    BigDecimalHash.add (x);  
    BigDecimalHash.add (y);  
    // HashSet uses equals(), so BigDecimalHash now has 2 elements  
}  
// Test:  
//     System.out.println ("BigDecimalTree = " + BigDecimalTree);  
//     System.out.println ("BigDecimalHash = " + BigDecimalHash);  
// Expect: BigDecimalTree = 1; BigDecimalHash = 1  
  
// The problem is that in BigDecimal, equals() and compareTo() are inconsistent.  
// Let's suppose we decide that compareTo() is correct, and that equals() is faulty.
```

Based on the code above, answer the following questions:

1. Explain what is wrong with the given code.
2. If possible, identify a test case that does **not** execute the fault.
3. If possible, identify a test case that executes the fault, but does **not** result in an error.
4. If possible, identify a test case that results in an error, but **not** a failure.
5. Identify the first error state for the given test.